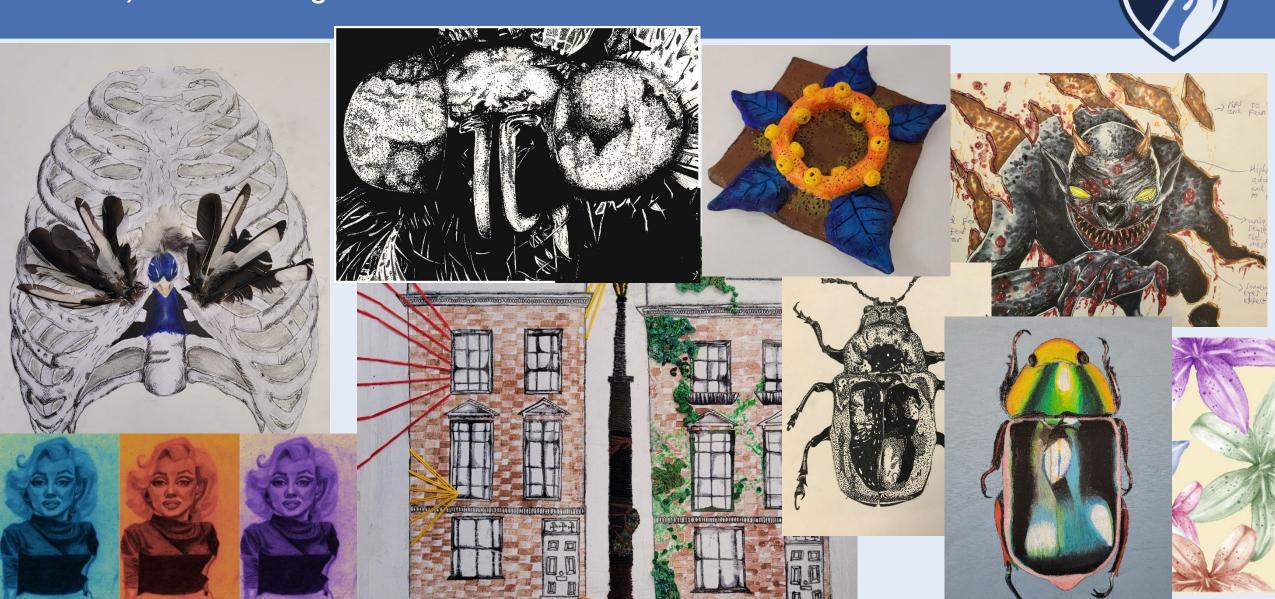
# **Art, Craft and Design GCSE**



### Creativity is a key skill



All jobs have some form of creativity, even in a typically 'uncreative' job.

Creativity and Art does not just mean drawing and painting, it's about your ideas and thought processes, problem solving skills, collaboration, independent thinking and so much more.



## Why choose Art and Design?

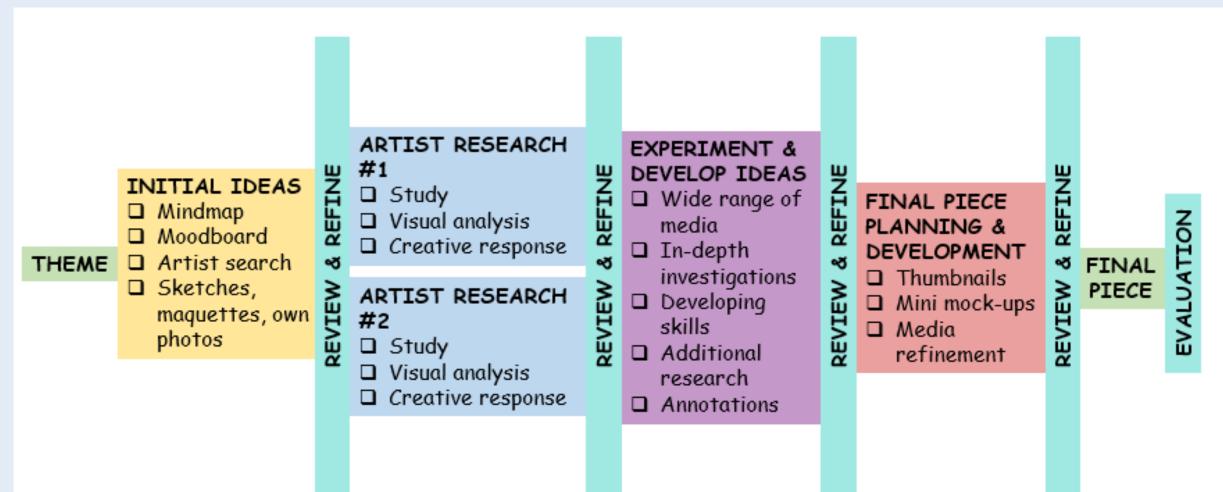


If you enjoy being creative, want to increase your practical skills and improve your analytical, communication and research abilities, Art and Design is a great choice for you!

The skills you gain make it a great complement to other subjects. Art and Design is a way of seeing things and making sense of the world around you. It can help you with further study and help prepare you for the world of work.

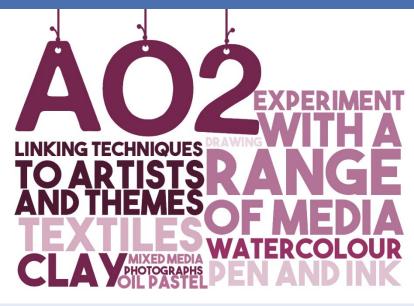
### The creative process

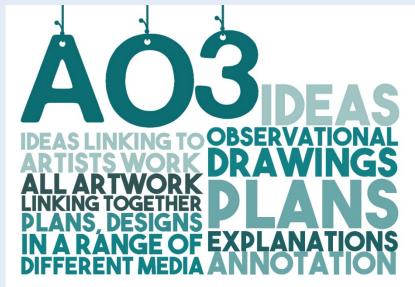


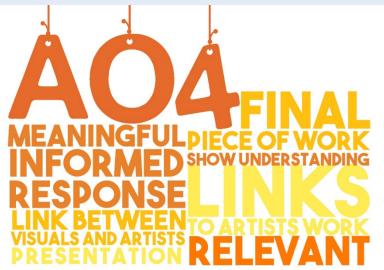


## What am I assessed on?













In year 10 you complete one project with the theme of 'Natural forms'. This gives you the chance to explore a range of materials and develop your skill level before year 11. It also gives you a feel for what completing a full project looks like so you are prepared for your final year. The whole of year 10 and the first half of year 11 is worth 60% of your overall grade.



#### Year 11



Year 11 is comprised of two projects. The first one runs from the end of year 10 until December of Year 11 and you choose one of the 7 topics on a past paper as a starting point.

# January- April

you work on your second project which is the exam project, again you can decide from the 7 topics on the exam paper.

The second project is worth 40% of your overall grade.





#### 10 hour exam



People hear the phrase "ten hour exam" and panic, but don't worry, it's really not as bad as it sounds.

The ten hours is an allotted time for you to complete your final piece at the end of year 11. The time itself will be split over 2 days and you will know exactly what you are doing as your final piece is a culmination of everything you have learnt over the course of your project.

